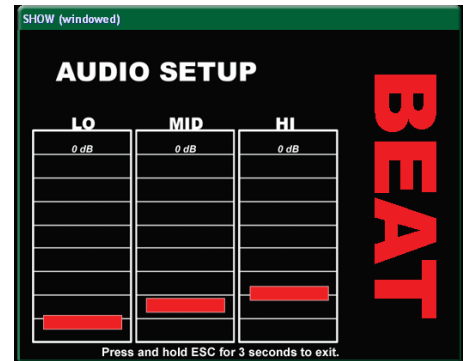


Advanced Beat Detection Engine

All Hippotizers incorporate an advanced beat detection engine that recognises patterns in music, and feeds the resulting information to control parameters of the Hippotizer.

Use an audio line input or the incorporated microphone and watch the system lock into anything you throw at it. Suddenly live music and visuals are synchronised like you've never seen before.

Any of the parameters or level controls on any of the Digital Effect Engines can be assigned to the beat via DMX or the inbuilt Control Centre. Adjustments can then be made as to how much influence the beat has on any specific parameter. Add to this the ability to multiply and divide the beat by 2, learn the beat (tap spacebar), beat override, and force re-learn, and suddenly you have a system that pulses and breathes synchronously with its environment.



The Beat Detection Engine setup screen

Text Engine

What do you do if you need to announce the next band on a festival, advertise a promotional offer or bring across an important message? This is where you really need a real-time text module and from autumn 2005 this will be standard on all Hippotizer systems.



to separate the text from the background and make it extra-legible. Then save your message as a preset, so whenever you need to go back to it you can. And because text appears as a layer, you can do all the things you can do with other media, such as matrix it to another layer, use it as a mask or wipe through it!

So what do you want to write about today?



Grab a template!

The Text Engine is a template based system where you can create up to five different paragraphs or blocks of text. Each paragraph shares the same text formatting and you can change the colour, size, position and flow of text very easily. Choose between Drop Shadow and/or Outline